

# QUEEN'S BLADE



Nanael  
the Angel of Light

光明の天使  
ナナエル

LOST  
Worlds

character created by



3



**Nanael** Knockdown

When becoming the active stamina due to damage, reveal your hand to your opponent.

Illustration: 空中幼彩

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4



**Nanael** Anticipating Gaze

When becoming the active stamina, if your opponents hand contains more cards than your own, draw 1 card.

Illustration: 原田将太郎

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**Nanael** Skim Along Body

When becoming the active stamina due to damage, draw 1 card.

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**Nanael 2P** Stance of Readiness

When Nanael is in play, Nanael 2P can only receive damage when attacking.

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1



**Nanael** hidden Might

When becoming the active stamina due to damage, deactivate Nanael.

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1



**Nanael** Spilling Holy Milk

When played, draw 1 card. When becoming the active stamina due to damage, draw 1 card and discard 1 stamina from Nanael.

Illustration: 朝都えーじ

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2



**Nanael** Tome of Puzzles

When played, choose 1 stamina from an opponents character and discard it.

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**Nanael** Star Kick

When played, move Nanael to short range and deal 20 damage to all opponents active characters.

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**Nanael** holy Dive

Nanael may choose target characters to attack directly. Nanael can attack active characters.

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Nanael Flying Chop

When Nanael is at long range, any character that blocks her is activated.

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Nanael Flying Low Pierce

When played, deactivate Nanael and move her to long range.

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Nanael Flying Pierce

This card can only be blocked by characters at short range.

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Nanael Injured Body

When becoming the active stamina due to damage, draw 1 card.

Illustration: 空中幼彩

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Nanael Rest

When played, activate Nanael and draw 1 card.

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Nanael Jump Away

When played, deactivate Nanael and move her to long range.

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Nanael Retrieve Weapon

②: Return one card from Nanael's stamina to your hand.

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Nanael Injured Leg

Illustration: 空中幼彩

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Nanael Injured Arm

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Nanael Chop

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Nanael Low Swing

Illustration: 空中幼彩

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Nanael Jump

When played, move Nanael to any range.

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Nanael Stance of Readiness

Deactivate Nanael when played.

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Nanael Off Balance

Illustration: 空中幼彩

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Nanael Parry

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Nanael Flying Injury

When played, deal 20 damage to your life.

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Nanael Kick

Any character that blocks Nanael when she is at short range, is activated.

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1



Nanael head Blow

When becoming the active stamina due to damage, discard 1 card and draw 1 card.

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**Nanael** high Swing

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**Nanael** flying Parry

When playing this card you may place it either as stamina or as the active stamina card. When becoming the active stamina due to damage, move the active stamina of the character that damaged Nanael into their stamina pile.

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**Nanael** False Prayer

When played, you can choose 1 of Melpha's Prayer stamina from your discard pile and place it in your hand.

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**Nanael** Landing

If this card is your life card at the beginning of the game, your opponent takes the first turn.

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**Nanael** Turned Around

When played, activate Nanael and draw 1 card.

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**Nanael** Evade

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**Nanael** Injured Wing

When played, move Nanael to short range.

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1



**Nanael** Switch Out

When becoming the active stamina card, you may discard this card and place a character other than your master character as your life 1 card.

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**Nanael** Crash Landing

When played, activate Nanael and choose an opponents character and move their bottom stamina to their active stamina.

Illustration: えいむ

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